

# GAMES

## JOSEPH AND HIS BROTHERS

**Bible Story:** Joseph and His Brothers (The Life of Joseph)

Genesis 37, 39-45, 50:19-20

**Memory Verse:** "I have come so they may have life. I want them to have it in the fullest possible way." John 10:10b (NIRV)

**Bottom Line:** Live like you know God is with you.

### GAMES ROTATION

This rotation is meant to be flexible for your church environment. You have several options:

- For each day, you have inside game and outside game options.
- For the outside games, you will need a large, open space.
- For inside games, we suggest an open space that is free of chairs or tables.

### GAMES

#### 1. AMPED OBSTACLE COURSE\* or BUMP TAG (Outside Option)

*\*Substitute this simple obstacle course with our complex course (see AMPED Obstacle Course document)!*

**What You Need:** cones to mark a large playing area, a whistle

#### What You Do:

1. Set out the cones in the four corners of your playing area.
2. Select one child to be "It" and one child to be the "Runner."
3. Ask the remaining children to pair up.
4. When you start play, buddies must run together with locked elbows. Refer to the pairs as "Buddy 1" and "Buddy 2." At any point, the "Runner" may bump one of the players in a pair. When that happens, the original "Runner" is now paired to the child he bumped ("Buddy 1") and the other original partner ("Buddy 2") becomes the new "Runner."
5. If "It" tags the "Runner," then they switch roles so "It" becomes the "Runner" and the "Runner" becomes "It."
6. Blow the whistle to start the game.
7. Play as long as time and interest allow. When time is up, blow the whistle to signal the end of the game.

**What You Say:** "That game was CRAZY! Everyone was running around, but you couldn't run alone. You had to stay with your buddy! This reminds me of our Bible story today. Even when bad things happened to Joseph, even when it seemed like he was all alone and no one knew what was happening, Joseph always had a buddy. God was with him through every single situation. And Joseph knew that. He trusted God. You and I have that same promise: God is always with us. I hope you'll remember this silly game of buddy tag and **[Bottom Line] live like you know God is with you.**"

## 2. JOSEPH'S COAT (Inside Option)

**What You Need:** several rolls of colored streamers

### **What You Do:**

1. Group kids in teams of 10 to 12.
2. Give each team three or four different colors of streamers.
3. Teams must select a team member to be their "Joseph."
4. Give each team FIVE minutes to "wrap" their teammates in the streamers to create Joseph's colorful coat.
5. Explain that this isn't a speed drill; it's a creativity challenge. Encourage teams to work together to create the best "coat" they can.
6. When you call "time," teams must stop decorating. "Joseph" should remain standing while the other team members take a seat.
7. If time allows, let each "Joseph" walk down a runway like a fashion show and let the kids vote by applause for their favorite creation.
8. If you don't have time or space for a "fashion show" presentation, choose three adult leaders to select their favorite and declare a winner.

**What You Say:** "Joseph's brothers were jealous of him, and that jealousy led them to sell him off to traders. But we know the rest of the story. Joseph would go on to face a lot of other crazy stuff. Through it all, Joseph believed that God was with him. No matter what you face, you should take a cue from Joseph and **[Bottom Line] live like you know God is with you.** "